Whitehill Junior School Maths Curriculum Overview and information 2020

A high quality mathematics education provides a foundation for understanding the world, the ability to reason mathematically, and a sense of excitement and curiosity about the subject - it teaches children how to make sense of the world around them through developing their ability to calculate, reason and solve problems. At Whitehill, we aim to provide a rich and varied maths curriculum to equip our students with these mathematical skills. We want our pupils to have confidence in trying a variety of methods and strategies and to have resilience in solving a variety of mathematical problems in collaboration with their teachers and peers. Mathematics enables children to understand relationships and patterns in both number and space in their everyday lives – we want Whitehill pupils to enjoy exploring and investigating this and to be motivated in solving increasingly complex problems.

The National Curriculum set out the following aims for pupils in mathematics:

- Pupils become fluent in the fundamentals of mathematics, including through varied and frequent practice with increasingly complex problems over time, so that pupils develop conceptual understanding and the ability to recall and apply knowledge rapidly and accurately.
- Pupils reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language.
- Pupils can solve problems by applying their mathematics to a variety of routine and non-routine problems with increasing sophistication, including breaking down problems into a series of simpler steps and persevering in seeking solutions.

| Number and place value | Addition and | Multiplication and division | Fractions | Measurement | Geometry: properties of | Statistics |
|-----------------------------|----------------------------|------------------------------------|---|---|-----------------------------|-----------------------|
| | subtraction | | | | shapes | |
| Pupils should be taught to: | | Pupils should be taught to: | Pupils should be taught to: | Pupils should be taught to: | | Pupils should be |
| | Pupils should be taught | | | | Pupils should be taught to: | taught to: |
| count from 0 in multiples | to: | recall and use multiplication and | count up and down in | measure, compare, add and | | |
| of 4, 8, 50 and 100; | | division facts for the 3, 4 and 8 | tenths; recognise that | subtract: lengths | draw 2-D shapes and make | interpret and present |
| find 10 or 100 more or | add and subtract | multiplication tables | tenths arise from dividing | (m/cm/mm); mass (kg/g); | 3-D shapes using | data using bar |
| less than a given | numbers mentally, | | an object into 10 equal | volume/capacity (l/ml) | modelling materials; | charts, |
| number | including: | write and calculate mathematical | parts and in dividing | | recognise 3-D shapes in | pictograms and |
| | - a three-digit | statements for multiplication and | one-digit numbers or | measure the perimeter of | different orientations | tables |
| recognise the place value | number and ones | division using the multiplication | quantities by 10 | simple 2-D shapes | and describe them | |
| of each digit in a | - a three-digit | tables that they know, including | recognise, find and write | | | solve one-step and |
| three-digit number | number and tens | for two-digit numbers times one- | fractions of a discrete set | add and subtract amounts of | recognise that angles are a | two-step |
| (hundreds, tens, ones) | - a three-digit | digit numbers, using mental and | of objects: unit fractions | money to give change, | property of shape or a | questions[for |
| | number and | progressing to formal written | and non-unit fractions | using both $m{\it \pounds}$ and $m{\it p}$ in | description of a turn | example, 'How |
| compare and order | hundreds | methods | with small denominators | practical contexts | | many more?' and |
| numbers up to 1000 | rturtur cus | | recognise and use fractions | | identify right angles, | 'How many |
| | add and subtract | solve problems, including missing | as numbers: unit | tell and write the time from an | recognise that two right | fewer?'] using |
| identify, represent and | numbers with up to | number problems, involving | fractions and non-unit | analogue clock, including | angles make a half-turn, | information |
| estimate numbers | three digits, using formal | multiplication and division, | fractions with small | using Roman numerals from | three make three | presented in |
| using different | written methods of | including positive integer scaling | denominators | I to XII, and 12-hour and | quarters of a turn and | scaled bar charts |
| representations | columnar addition and | problems and correspondence | recognise and show, using | 24-hour clocks | four a complete turn; | and pictograms |
| | subtraction | problems in which n objects are | diagrams, equivalent | | identify whether angles | and tables |
| read and write numbers | Subtraction | connected to m objects | fractions with small | estimate and read time with | are greater than or less | |
| up to 1000 in | estimate the answer to | | denominators | increasing accuracy to the | than a right angle | |
| numerals and in | a calculation and use | | add and subtract fractions | nearest minute; record and | | |
| words | inverse operations to | | with the same | compare time in terms of | identify horizontal and | |
| | check answers | | denominator within one | seconds, minutes and hours; | vertical lines and pairs | |
| solve number problems | Cited answers | | whole (for example, ⁵ / ₇ | use vocabulary such as | of perpendicular and | |
| and practical problems | Solve problems, | | | o'clock, a.m./p.m., morning, | parallel lines | |
| involving these ideas | including missing number | | $+\frac{1}{7} = \frac{6}{7}$ | afternoon, noon and | | |
| | problems, using number | | compare and order unit | midnight | | |
| | facts, place value, and | | fractions, and fractions | | | |
| | more complex addition | | with the same | know the number of seconds | | |
| | and subtraction | | denominators | in a minute and the number | | |
| | ana sabiraciion | | solve problems that involve | of days in each month, year | | |
| | | | all of the above | and leap year | | |
| | | | | compare durations of events | | |
| | | | | [for example to calculate | | |
| | | | | the time taken by particular | | |
| | | | | events or tasks] | | |

| Number and place | Addition and | Multiplication and division | Fractions (including decimals) | Measurement | Geometry: | Geometry: | Statistics |
|-------------------------|--------------------|--------------------------------|---|---------------------|--------------------|------------------|------------------|
| value . | subtraction | | Pupils should be taught to: | | properties of | position and | |
| Pupils should be taught | | Pupils should be taught to: | , , | Pupils should be | shapes | direction | Pupils should be |
| to: | Pupils should be | | recognise and show, using diagrams, families | taught to: | | | taught to: |
| | taught to: | recall multiplication and | of common equivalent fractions | | Pupils should be | Pupils should be | |
| count in multiples of | | division facts for | count up and down in hundredths; recognise | convert between | taught to: | taught to: | interpret and |
| 6, 7, 9, 25 and | add and subtract | multiplication tables up | that hundredths arise when dividing an | different units of | | | present discrete |
| 1000 | numbers with up | to 12 × 12 | object by a hundred and dividing tenths | measure [for | compare and | describe | and continuous |
| find 1000 more or less | to 4 digits using | use place value, known and | by ten. | example, kilometre | classify | positions on | data using |
| than a given | the formal written | derived facts to multiply | solve problems involving increasingly harder | to metre; hour to | geometric | a 2-D grid | appropriate |
| number | methods of | and divide mentally, | fractions to calculate quantities, and | minute] | shapes, | as | graphical |
| count backwards | columnar addition | including: multiplying by | fractions to divide quantities, including | measure and | including | coordinates | methods, |
| through zero to | and subtraction | 0 and 1; dividing by 1; | non-unit fractions where the answer is a | calculate the | quadrilaterals | in the first | including bar |
| include negative | where appropriate | multiplying together | whole number | perimeter of a | and triangles, | quadrant | charts and time |
| numbers | estimate and use | three numbers | add and subtract fractions with the same | rectilinear figure | based on their | describe | graphs |
| recognise the place | inverse operations | recognise and use factor pairs | denominator | (including | properties and | movements | solve |
| value of each digit | to check answers | and commutativity in | recognise and write decimal equivalents of any | squares) in | sizes | between | comparison, |
| in a four-digit | to a calculation | mental calculations | number of tenths or hundredths | centimetres and | identify acute and | positions as | sum and |
| number (thousands, | solve addition | multiply two-digit and three- | recognise and write decimal equivalents to 1; | metres | obtuse angles | translations | difference |
| hundreds, tens, and | and subtraction | digit numbers by a one- | - 4 | find the area of | and compare | of a given | problems using |
| ones) | two-step problems | digit number using | 1 3 / j 1 / j | rectilinear shapes | and order | unit to the | information |
| order and compare | in contexts, | formal written layout | find the effect of dividing a one- or two-digit | by counting | angles up to | left/right | presented in |
| numbers beyond | deciding which | solve problems involving | number by 10 and 100, identifying the value of | squares | two right | and | bar charts, |
| 1000 | operations and | multiplying and adding, | the digits in the answer as ones, tenths and | estimate, compare | angles by size | up/down | pictograms, |
| identify, represent and | methods to use | including using the | hundredths | and calculate | identify lines of | plot specified | tables and |
| estimate numbers | and why | distributive law to | round decimals with one decimal place to the | different measures, | symmetry in 2- | points and | other graphs |
| using different | | multiply two digit | nearest whole number | including money | D shapes | draw sides | |
| representations | | numbers by one digit, | compare numbers with the same number of | in pounds and | presented in | to complete | |
| round any number to | | integer scaling problems | decimal places up to two decimal places | pence | different | a given | |
| the nearest 10, 100 | | and harder | solve simple measure and money problems | read, write and | orientations | polygon | |
| or 1000 | | correspondence problems | involving fractions and decimals to two decimal | convert time | complete a simple | | |
| solve number and | | such as n objects are | places | between analogue | symmetric | | |
| practical problems | | connected to m objects | places | and digital 12 and | figure with | | |
| that involve all of | | | | 24-hour clocks | respect to a | | |
| the above and with | | | | solve problems | specific line of | | |
| increasingly large | | | | involving | symmetry | | |
| positive numbers | | | | converting from | | | |
| read Roman numerals | | | | hours to minutes; | | | |
| to 100 (I to C) and | | | | minutes to | | | |
| know that over | | | | seconds; years to | | | |
| time, the numeral | | | | months; weeks to | | | |
| system changed to | | | | days | | | |
| include the concept | | | | | | | |
| of zero and place | | | | | | | |
| value | | | | 1 | ĺ | | |

Number and place value

Pupils should be taught to:

read, write, order and compare numbers to at least 000 000 and determine the value of each digit count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers. including through zero round any number 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000

solve number

all of the above

read Roman

problems and practical

problems that involve

numerals to 1000 (M)

and recognise years

written in Roman

numerals

Addition and subtraction

Pupils should be tauaht to:

add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) add and subtract numbers mentally with increasingly large numbers use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy solve addition and subtraction multi-step oroblems in contexts, deciding which operations and methods to use and why

Multiplication and division

Pupils should be taught to:

identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.

know and use the vocabulary of prime numbers, prime factors and composite (nonprime) numbers

establish whether a number up to 100 is prime and recall prime numbers up to 19

multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers

multiply and divide numbers mentally drawing upon known facts

divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context

multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 recognise and use square numbers and cube

numbers, and the notation for squared (1) and cubed (1)

solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes

solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign

solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates

Fractions (including decimals and percentages)

Pupils should be taught to:

compare and order fractions whose denominators are all multiples of the same number

identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths

recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for

example, $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = \frac{1}{15}$

add and subtract fractions with the same denominator and multiples of the same number multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams read and write decimal numbers as fractions [for example, 0.71 = 7/...]

recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents round decimals with two decimal places to the nearest whole number and to one decimal place

read, write, order and compare numbers with up to three decimal places solve problems involving number up to three decimal

solve problems involving number up to three decimi places

recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100, and as a decimal

solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{4}$, $\frac{1}{2}$, $\frac{2}{5}$, $\frac{4}{5}$ and those with a denominator of a multiple of 10 or 25

Measurement

Pupils should be taught to:

convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)

understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres calculate and compare the area of

shapes in centimetres and metres
calculate and compare the area of
rectangles (including squares) using
standard units, square centimetres
(cm) and

square metres (m²) and estimate the area of irregular shapes estimate volume [for example, using 1 cm² blocks to build

using 1 cm blocks to build cuboids (including cubes)] and capacity [for example, using water] solve problems involving converting between units of time use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation including scaling

Geometry: properties of shapes

Pupils should be taught to:

identify 3-D shapes, including cubes and other cuboids, from 2-D representations know angles are measured in degrees: estimate and compare acute, obtuse and reflex

draw given angles, and measure them in degrees \mathring{C}

angles

identify: angles at a point and one whole turn (total 360°)

angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°)

other multiples of 90° use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular

distinguish between regular and irregular polygons based on reasoning about equal sides and angles

Geometry: position and direction

Pupils

should be

taught to:

identify,

describe

represent

the position

of a shape

following a

reflection or

translation,

appropriate

using the

language,

and know

shape has

changed

that the

not

and

n taught to:

Statistics

Pupils should be

solve comparison, sum and difference problems using information presented in a line graph complete, read and interpret information in tables, including timetables

| Number and | Addition, subtraction, | Fractions (including decimals and percentages) | Ratio and | Algebra | Measurement | Geometry: | Geometry: | Statistics |
|------------------------|--|--|-------------------------------------|------------------|--|-------------------------------------|------------------|------------------|
| place value | multiplication and division | Traditions (including additional and percentages) | proportion | 7.11900.4 | r readar enterte | properties of | position, and | |
| F | | Pupils should be taught to: | F -F | Pupils should be | Pupils should be taught | shapes | direction | Pupils should be |
| Pupils should | Pupils should be taught to: | r upits should be taught to. | Pupils should be | taught to: | to: | • | | taught to: |
| be taught to: | , | use common factors to simplify fractions; use | taught to: | | | Pupils should be | Pupils should | , |
| , | multiply multi-digit numbers up to | common multiples to express fractions in the same | | use simple | solve problems | taught to: | be taught to: | interpret and |
| read, write, | 4 digits by a two-digit whole | denomination | solve problems | formulae | involving the calculation | | , | construct pie |
| order and | number using the formal written | compare and order fractions, including fractions | involving the | , | and conversion of units | draw 2-D | describe | charts and line |
| compare | method of long multiplication | >1 | relative sizes of two | generate and | of measure, using | shapes using | positions on | graphs and use |
| numbers up to | divide numbers up to 4 digits by a | add and subtract fractions with different | quantities where | describe linear | decimal notation up to | given dimensions | the full | these to solve |
| 10 000 000 | two-digit whole number using the | denominators and mixed numbers, using the | missing values can | number sequences | three decimal places | and angles | coordinate grid | problems |
| and determine | formal written method of long | concept of equivalent fractions | be found by using | | where appropriate | recognise, | (all four | |
| the value of | division, and interpret remainders | multiply simple pairs of proper fractions, writing | integer | express missing | use, read, write and | describe and | quadrants) | calculate and |
| each digit | as whole number remainders, | the answer in its simplest form [for example, $\frac{1}{1}$ × | multiplication and | number problems | convert between | build simple 3-D | | interpret the |
| round any | fractions, or by rounding, as | 4 | division facts | algebraically | standard units, | shapes, including | draw and | mean as an |
| whole number | appropriate for the context | 1/2 = 1/3 8 | solve problems | | converting | making nets | translate simple | average |
| to a required | divide numbers up to 4 digits by a | | involving the | find pairs of | measurements of length, | compare and | shapes on the | |
| degree of | two-digit number using the formal | divide proper fractions by whole numbers [for | calculation of | numbers that | mass, volume and time | classify geometric | coordinate | |
| accuracy | written method of short division | example, $\frac{1}{3} \div 2 = \frac{1}{4}$ | percentages [for | satisfy an | from a smaller unit of | shapes based on | plane, and | |
| use negative | where appropriate, interpreting | associate a fraction with division and calculate | example, of | equation with | measure to a larger | their properties | reflect them in | |
| numbers in | remainders according to the context | decimal fraction equivalents [for example, 0.375] | measures such as 15% of 360] and | two unknowns | unit, and vice versa, | and sizes and find | the axes | |
| context, and calculate | perform mental calculations, including with mixed operations and | for a simple fraction [for example, ,] | the use of | enumerate | using decimal notation to up to three decimal | unknown angles in any triangles, | | |
| intervals | large numbers. | 8 | percentages for | possibilities of | places | quadrilaterals, | | |
| across zero | identify common factors, common | identify the value of each digit to three decimal | comparison | combinations of | convert between miles | and regular | | |
| solve | multiples and prime numbers | places and multiply and divide numbers by 10, 100 | solve problems | two variables | and kilometres | polygons | | |
| number and | use their knowledge of the order | and 1000 giving answers up to three decimal places | involving similar | | recognise that shapes | illustrate and | | |
| practical | of operations to carry out | multiply one-digit numbers with up to two | shapes where the | | with the same areas can | name parts of | | |
| problems that | calculations involving the four | decimal places by whole numbers | scale factor is | | have different perimeters | circles, including | | |
| involve all of | operations | use written division methods in cases where the | known or can be | | and vice versa | radius, diameter | | |
| the above | solve addition and subtraction | answer has up to two decimal places | found | | recognise when it is | and circumference | | |
| | multi-step problems in contexts, | solve problems which require answers to be | solve problems | | possible to use formulae | and know that | | |
| | deciding which operations and | rounded to specified degrees of accuracy recall and use equivalences between simple | involving unequal | | for area and volume of | the diameter is | | |
| | methods to use and why | fractions, decimals and percentages, including in | sharing and | | shapes | twice the radius | | |
| | solve problems involving addition, | different contexts | grouping using | | calculate the area of | recognise angles | | |
| | subtraction, multiplication and | all create contexts | knowledge of | | parallelograms and | where they meet | | |
| | division | | fractions and | | triangles | at a point, are on | | |
| | use estimation to check answers to | | multiples | | calculate, estimate and | a straight line, or | | |
| | calculations and determine, in the | | | | compare volume of | are vertically | | |
| | context of a problem, an | | | | cubes and cuboids using | opposite, and find | | |
| | appropriate degree of accuracy | | | | standard units, | missing angles | | |
| | | | | | including centimetre | | | |
| | | | | | cubed (cm³) and cubic | | | |
| | | | | | metres (m), and | | | |
| | | | | | extending to other units | | | |
| | | | | | [for example mm) | | | |
| | | | | | gor example mm) | | | |